



Castle Larp LLC | Behavior Policy

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Version 1.0

Effective 4/1/2018

Playing Castle Larp is not a right. As such, Castle Larp LLC has the right to refuse service to players whose behavior is continually disrupting or causes/could cause harm, physical or otherwise, to other players. This policy applies to all participants of Castle Larp.

For violations of this policy, action can be taken by the Customer Service Director or Board of Directors at an Event. For any action taken at an Event, the Customer Service Director or Board of Directors will follow-up with a post-event email to the individual documenting the violation of this policy and prior action taken.

Inappropriate behavior is an unfortunate problem that sometimes arises during the course of an event. Listed below are a few examples of such behavior. This list is not all inclusive, but it does cover some of the most often seen behavior issues.

- ❖ Mistreatment of players and/or plot team members on an Out of Game (OOG) level
 - This can include hurtful or rude speech
 - Disrespectful behavior from a player to staff or from staff to a player
 - The Customer Service Director or Board of Directors – someone outside of the incident – will make the final decision on what is In-Game (IG) conflict and what constitutes OOG mistreatment
- ❖ Intentional destruction of personal property to include:
 - Physical Representations of in-game items
 - Tents, Decorations
 - Personal Belongings
- ❖ Can't beat the character, beat the player
 - This can mean using a real life weakness or injury in order to gain an advantage over another player, causing a situation to become physically dangerous
 - This can also mean deliberately using a real life fear in order to gain an advantage over another player, causing a situation to become emotionally dangerous
 - The Customer Service Director or Board of Directors – someone outside of the incident – will make the final decision on whether one of the above situations was deliberate and warrants discipline

When in doubt, refer to the Seven Mantras of Castle Larp in Update 4 to the Player Rulebook Version 1.5.



Castle Larp LLC | Behavior Policy

There is a process of consequences that can and will be applied in all cases of inappropriate behavior. Some, or even all, steps may be skipped depending on the severity of the incident.

❖ Education

- A friendly reminder of what the rules are and why those rules are in place to protect the safety and enjoyment of all participants of Castle Larp
- This step will most often apply to the Seven Mantras of Castle which can be found in Update 4 to the Player Rulebook Version 1.5.

❖ Warning

- For more serious infractions of the Behavior Policy or for players that have received multiple educational steps
- A warning is a precursor to further action taken by the staff of Castle Larp. It's an opportunity for the player to understand the seriousness of their infraction(s) and why their behavior is not acceptable within the Castle Larp community
- If a player receives a warning, the education previously received will be re-iterated
- In some cases, education is not a viable first step and a warning should be provided immediately

❖ Removal from Game Play

- Removal from Game Play can be for any length of time, as deemed appropriate, based on the severity of the infraction. This can mean being removed from an adventure, mod, or encounter or even to a set amount of time that the player will be asked to remain out of game in the OOG Area
- If a player is removed from game play, the education previously received will be re-iterated and the player will be required to read the appropriate section in the rule book for further understanding
- A more severe warning of further consequences will be issued
- Depending of the severity of the issue, removal from the event site could occur, but that decision is left to the Customer Service Director and Board of Directors.

❖ Probation – the decision to place a player on probation is made by the Customer Service Director and Board of Directors

- Probation is a set period of time in which the player can have no inappropriate behavior infractions
- This step is a post-event decision made after all applicable incidents have been discussed



Castle Larp LLC | Behavior Policy

- Arbiters, the Customer Service Team, Plot Teams, and the Board of Directors are responsible for monitoring any player on probation
- If the player has an inappropriate behavior incident within that set period of time, they will be suspended from game play

- ❖ Suspension – the decision to suspend a player is made by the Customer Service Director and Board of Directors
 - The player may not attend Castle Larp events or be present on the site of a Castle Larp event for a set period of time
 - Should a suspended player attempt to attend a Castle Larp event during their time of suspension, they will be asked to leave the site immediately. If the player does not comply, this will be considered trespassing and local law enforcement will be notified
 - When a player's suspension is lifted, the player reverts to the Probation step

- ❖ Expulsion – the decision to expel a player is made by the Customer Service Director and Board of Directors
 - The player is no longer welcome to attend Castle Larp events or be present on the site of a Castle Larp event for an indefinite length of time
 - Should an expelled player attempt to attend a Castle Larp event during their time of suspension, they will be asked to leave the site immediately. If the player does not comply, this will be considered trespassing and local law enforcement will be notified
 - An expelled player may request an appeal
 - The expelled player should contact the Customer Service Director for information on how to request an appeal
 - The appeal will be examined by is made by the Customer Service Director and Board of Directors and a final decision made after the appropriate investigation into the events that led to expulsion
 - Should a situation arise where an expelled player could be re-evaluated for attendance at Castle Larp events (as determined by is made by the Customer Service Director and Board of Directors), the player would immediately return to the Probation step in the process

Castle Larp takes the problem of poor behavior very seriously, especially when it affects other players and their enjoyment of the game. If incidents of poor behavior are witnessed, please report it immediately. Many times, it is simply a misunderstanding or a case of IG conflict being confused with OOG behavior, but behavior issues need to be dealt with as swiftly as possible to avoid disruption of the game and the enjoyment of the players involved.